Bits from the DPL

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Welcome

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Thanks for the University of Cape Town for hosting us!



... or funny facts



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1st DebConf in Africa



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- 1st DebConf in Africa
- 1st DebConf near Pinguins



... or funny facts

- 1st DebConf in Africa
- 1st DebConf near Pinguins
- 1st DPL born in Africa
- ...and we can keep going by combining them!



Some team changes:

- Debian Maintainers (keyring) maintainers and Front Desk teams' delegations were revoked
- Phil Hands (philh) joined the Technical Committee
- Press, Publicity and Bits teams are just one team now!
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Regular pings of core teams





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- 90% of packages successfully built reproducibly in testing/amd64
- > 29 interns are working with us this summer:
 - 4 in Outreachy
 - > 25 in the Google Summer of Code
- Shortest freeze (171 days) since Sarge and Slink! And Stretch's freeze is looking well prepared!



What made Debian successful?

- 1. Large active community
- 2. High quality and Stability
- 3. Largest package repository
 - Famous package manager
 - Good packaging tools
- 4. Commitment to Free Software and philosophy of our project
 - Debian Free Software Guidelines
 - Debian Social Contract

Outline

- 1. Code of Conduct
- 2. Quality Assurance
- 3. Roadmap
- 4. Funding Debian projects
- 5. DPL workload





The CoC clarifies our values and principles

- https://www.debian.org/code_of_conduct
- https://debconf.org/codeofconduct.shtml
- In a nutshell:
 - Be respectful
 - Assume good faith
 - Be collaborative
 - Try to be concise
 - Be open
- A good read:
 - Debian Community Guidelines, by Enrico Zini



Do not hesitate to call for help if needed!

- People next to you and you feel confident with!
- Anti-harassment team
- Debian Account Managers



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- Consequences of misconduct should be made more explicit and clear
- Communicate about the existence of the CoC



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Further steps?

- Consequences of misconduct should be made more explicit and clear
- Communicate about the existence of the CoC
- Ask new members to sign-up the CoC, just like they do for DMUP, DFSG and the Social Contract





Some figures to realize the work done for each release:

Codename	# of sources ¹	# of binaries ²
Squeeze	14585	28650
Wheezy	17145 (+ 2k)	35490 (+ 6k)
Jessie	20565 (+ 3k)	42106 (+ 7k)
Sid	24399 (+ 4k)	50261 (+ 8k)
Testing	23476	47703

Human and manual testing is less and less relevant.

¹Number of unique source packages in main ²Number of unique binary packages in main



- piuparts.debian.org
 - Tests that .deb packages can be installed, upgraded, and removed without problems
- jenkins.debian.net
 - Chroot installations and upgrades
 - Reproducible builds
- Dose tools
 - Non-installable packages
 - File-overwrite errors
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 - $\blacktriangleright~\sim\!20\%$ of packages have a set of autopkgtest tests





Auto-Removals



Auto-Removals



Auto-Removals



Workflow





Workflow



$$\bigcirc$$

Workflow



 Prevent migration of packages when there are regressions in CI tests

3 Roadmap



Roadmap

- Debian is a big project
- There are more than 100 teams
- Communication is not our strength


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apt-get dist-upgrade is **not** a way to promote our work



We used to have Release Goals

- Areas of functionality aimed for the next release
- Not release blockers
- Bugs opened for Release Goals raised in severity to 'important'

But. . .

- Release goals were bound to the next release
- Release Team decided that "it was not the right place to determine them"³



³https://lists.debian.org/debian-devel-announce/2013/11/msg00007.html

"We can't be what we can't see"



A roadmap:

- reveals gaps between what we do and what we should be doing
- sets priorities
- provides a strategic view, a vision to the project
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- can be a recruitement platform



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- reveals gaps between what we do and what we should be doing
- sets priorities
- provides a strategic view, a vision to the project
- is a communication tool
- can be a recruitement platform
- It is a way to:
 - provide direction,
 - motivation,
 - a clear way to measure your progress,
 - see the big picture,
 - and stay focused.



S.M.A.R criteria:

- Specific: be as specific as possible about the goal
- Measurable: Set some milestones, Monitor its progress
- Assignable: who will do it
- Realistic or Relevant



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 - When it is ready!



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- Realistic or Relevant
- Timely: when the results can be achieved.
 - When it is ready!
 - Tentative to get it ready by Bullseye's freeze time



What the roadmap is **not**:

- a Release Goal
- a Release Plan
- a way to discourage individual initiatives
- only about packages and archive-wide changes

Project goals should not necessarily be bound to a release.



How can we implement this?

Who will organize this?

- Nobody
- DPL
- Technical Committee
- New team?



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Who will organize this?

- Nobody
- DPL

▶ ...

- Technical Committee
- New team?

Can you give some examples for potential goals?

- "Essential:yes" and "Required" packages are reproducible
- All packages with daemons provide a unit file for SystemD
- Move from menu system to .desktop files
- CI tests blockers for testing migration



We need:

- ... a tool to promote our work
- ... an effective way to share our vision and goals (be them technical, social, organizational, ...)
- ... and more importantly: a decision process to set goals for the project and work on them collectively!



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Join the "Debian Roadmap" BoF on Thursday 7 in Menzies 10 at 11am.





How donated money was spent

- DebConfs
- Mini-DebConfs
- Sprints
- Hardware for Developers
- Infrastructure (Servers, Certificates, Domains, ...)



Funding Debian projects - LTS

Debian Long Term Support $(LTS)^4$ is a project to extend the lifetime of all Debian stable releases to (at least) 5 years.

The goal is to make it easy for companies to contribute with money by hiring Debian contributors that would then provide security updates like any other contributor of the team.



⁴https://wiki.debian.org/LTS/

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If yes, can we identify them and find ways to get them done?



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Join the "Funding Debian projects" on Friday 8 in Menzies 12 at 2pm





How many "requests" I get every week? (excluding Spam)



How many "requests" I get every week? (excluding Spam)

10!

Some quick stats :

- 2263 mails received in June 2016
- Only 220 were real mail



DPL workload — Daily tasks

Mails, you never know what will happen

Paying attention to teams that might need you now

Approving expenses or budgets

Communication



What makes a big difference?



What makes a big difference?

- Reactivity / Availability
- Transparency
- Communication
- Imagination



What makes a big difference?

- Reactivity / Availability
- Transparency
- Communication
- Imagination
 - "Make any decision for whom noone else has responsibility"



Thank you! And enjoy DebConf!

Subjects discussed during this talk:

- Code of Conduct
- Quality Assurance
- Roadmap
- Funding Debian projects
- DPL workload

Come and talk to me during DebConf!

- leader@debian.org
- mehdi on IRC

